



# Adult Cup Regulations

## 1. Eligibility

### 1.1. Club

- 1.1.1. Entry will be open to all clubs affiliated to Lancashire County RFU.
- 1.1.2. The entry fee for the Competition has been paid. The fee for the current season is shown on the entry form.
- 1.1.3. The entry form is received by the Committee no later than the date shown on the entry form.

### 1.2. Player

- 1.2.1. All players must be Effectively Registered with the Club they are representing on the RFU GMS Database.
- 1.2.2. The closing date for registration will be the date set by the Committee for the first match to be played.

## 2. Competition Organisation

### 2.1. Draw

- 2.1.1. the draw will be organised by the Lancashire County Competitions Committee within 14 days of the closing date for entries.
- 2.1.2. The draw will be published as soon as possible afterwards.
- 2.1.3. The match will be played at the ground of the team drawn first in all rounds except for the Final.
- 2.1.4. The Lancashire County Competitions Committee will decide the venue for the Final.

## 3. Matchday

### 3.1. Pitch

- 3.1.1. The pitch is to be marked out in accordance with World Rugby Law 1.
  - 3.1.2. If the Referee decides that the match will not kick off due to any marking issue that cannot be rectified in a timely manner the home club will concede the match.
  - 3.1.3. The pitch marking must show a clearly defined technical area one for each team.
  - 3.1.4. A barrier must be in place, permanent or temporary, separating the playing enclosure from the perimeter area.
  - 3.1.5. The referee must be informed of any objections to the pitch markings or any safety issues prior to the kick off match starts. The referee will attempt to resolve the issues and will not start a match if any part of the ground is unsafe.
- ### 3.2. Coaches-Managers-Replacements-First Aid-Spectators
- 3.2.1. During the match Coaches and/or Team Manager(s) must either be in the technical area or behind the barrier. Whichever is chosen at the start of the match must be maintained throughout.
  - 3.2.2. They must not enter the field of play without the permission of the match referee.
  - 3.2.3. They must not shout to the referee whilst the ball is in play except for bringing a matter of player safety to his or her attention.

### **3.3. Replacements**

#### 3.3.1. Number of replacements

3.3.1.1. All rounds except the final five (5) replacements

3.3.1.2. Final eight (8) replacements.

#### 3.3.2. The number of front row players governs the number of replacements.

3.3.2.1. Squad of 18 4 front players.

3.3.2.2. Squad of 20 5 front row players

3.3.2.3. Squad of 22 5 front row players

3.3.2.4. Squad of 23 6 front row players (2 tight head, 2 loose head, and 2 hookers)

#### 3.3.3. Each team must have at least one front row replacement. Any team unable to field a front row replacement on the first occasion will forfeit the match. This is a mandated sanction and is not subject to any appeal.

#### 3.3.4. All replacements must be changed and present prior to the kick off.

#### 3.3.5. All replacements must remain in the technical area except when warming up prior to substituting another player. Any warmup must be in an area that does not interfere with the match being played and must follow any directions given by a match official.

#### 3.3.6. A top with a contrasting colour to both teams must be worn over any playing kit.

#### 3.3.7. Replacements may enter the field of play to take on water or a kicking tee only when the ball is out of play. When doing so they must follow any directions given by a match official.

#### 3.3.8. Any replacement given a Red Card by a match official either before or after taking part in the match must immediately leave the Technical Area and go behind the barrier and not return.

#### 3.3.9. They must not shout to the referee whilst the ball is in play except for bringing a matter of player safety to his or her attention.

### **3.4. First Aid Personnel**

#### 3.4.1. They must remain in the technical area unless treating an injured player.

#### 3.4.2. All instructions from the match official(s).

### **3.5. Spectators**

#### 3.5.1. Must remain behind the barrier and not enter the playing enclosure without the specific instruction from a match official.

#### 3.5.2. A barrier must be in place to separate spectators from the playing enclosure.

### **3.6. Matches**

#### 3.6.1. Matches must be played on the date specified by the Competitions Committee, or a date agreed between the Competitions Committee and the Clubs.

#### 3.6.2. If a pitch is unplayable due to inclement weather before contacting the Committee to request a postponement the following action must be taken. The Club must contact the Competitions Committee appointed contact before any decision is made.

#### 3.6.3. The Club must also provide proof of the reason for postponement request. The following should be considered.

3.6.3.1. Switching the venue to the away team's ground.

3.6.3.2. Play at a neutral venue.

3.6.3.3. If neither of these options are available, the Committee will decide on the new match date.

#### 3.6.4. If a match is abandoned due to weather or an injury the result will automatically stand if a minimum of sixty minutes has been played.

#### 3.6.5. If sixty minutes has not been played the decision to replay will be made by the Competitions Committee.

3.6.6. If a match is abandoned due to the behaviour of players, coaches, club officials, or parents the matter will be referred to the Lancashire County RFU Disciplinary Committee.

3.6.7. Subject to any disciplinary sanction the Competitions Committee will make a final decision on the match.

### **3.7. Results**

3.7.1. Both teams will complete the electronic card prior to the kick off.

3.7.2. The home team must submit the completed card within sixty minutes of the final whistle.

3.7.3. The final score must be telephoned to the nominated contact within 30 minutes of the final whistle.

3.7.4. In the event of the score being level at the end of full time the following will decide the match

3.7.5. Matches except for the semi-final and final. The match will be decided by tries scored, if equal conversions on tries, if still equal the away side will be declared the winner.

3.7.6. Semi-final: Ten minutes each way if still equal, tries scored, if equal conversions on tries, if still equal the away side will be declared the winner.

3.7.7. Final: Ten minutes each way if still equal, tries scored, if equal conversions on tries, if still equal both teams will be joint winners.